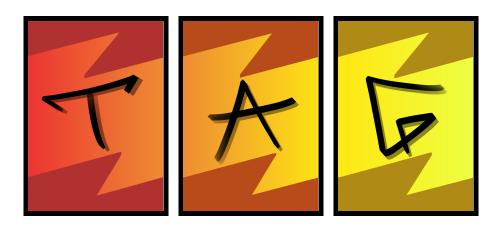


2-6 players, 10-20 minutes

# **Objective:**

At the end of the game, have the most points by having the most TAG cards or T, A, and G sets.



## Setup:

Place the IT card in the center of the table. After shuffling the deck, place it in the middle and give each player draws 3 cards to be in their hand.

## Play:

Pick a player to go first. At the beginning of their turn, players draw to 4 cards in their hand, whether it be from the top of the draw pile or the discard pile. They may then play or discard one card in their hand. To play a card, they set it in front of them.



Players may only have one T, A, or G card in front of them until they make a full set, which occurs when a player has a T, A, and a G card in front of them. When this happens, the player sets the T, A, and G cards off to the side, and this set is worth 1 point at the end of the game. They may then move the IT card in front of any player. (You are allowed to give the IT card to the player who already has it.)

Play continues clockwise, and the game ends when each player consecutively discards a card *AND* when there are no cards left in the deck. (Both conditions have to be met to end the game). The person with the IT card at the end of the game loses 3 points.

## **Special Cards:**

Along with the T, A, and G cards, there are 3 special cards in the deck.

### TAG cards:

If played, the player immediately sets this card off to the side, and it is worth 1 point at the end of the game. They may then move the IT card in front of any player.

"BOOM! You're IT! HaHaHa!"





#### Gool/Base cards:

This card cannot be played normally. However, if an opponent places the IT card in front of you, you may remove this card from your hand and place it in front of THEM instead. After this resolves, remove this card from the game.

"Can't tag me, I'm on GOOL!"

#### Freeze cards:

After the card enters play, it is set in the middle as a reminder to all the players. Every player, except the player who played the Freeze card, can only discard when it is their turn; they cannot draw or play any cards. When play returns to the player who played the Freeze card, they may draw 3 cards and then play or discard down to 3 cards. After this finishes, remove the Freeze card from the game, and play continues normally. A player may not play a Freeze card if a current freeze card has not finished.



### **CLARIFYING RULES:**

- You may play T, A, or G cards in any order.
- If you can't draw cards, you may just play or discard a card.
- If you can't draw, play, or discard a card, your turn is skipped.

